

goSDN

A model driven SDN controller for operations, research, and teaching

Opensource WG, RIPE 90 Meeting

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EUROPEAN UNIVERSITY
OF TECHNOLOGY

Why yet another SDN controller?

Prior Art

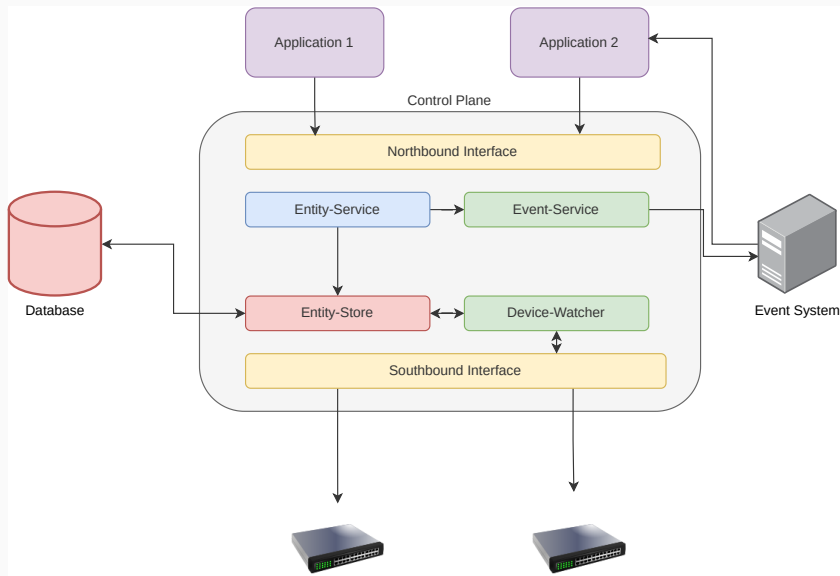
- A lot of existing SDN controllers ((μ)ONOS, OpenDayLight, etc.)
- Older ones of them are build around OpenFlow
 - it is one protocol, but not the only one, and outdated
- Too big ships
 - aim to support all imaginable SDN protocols
 - huge, incomprehensible code base
 - no or incomplete documentation
 - complex operations setup
 - guess why μ ONOS was started...
- Usable in Research, Operations, and Teaching?
 - not in our experience
 - other controllers spawned in the mean-time too

Why build yet another SDN controller?

- Our need for clean, well-documented code basis
 - in research projects and for our teaching
 - **we want to know how it works**
- Stable & well-understood SDN controller for our lab operations
- Build with state-of-the-art technologies
 - **model driven software engineering** with **YANG** models
 - gNMI/GRPC/TLS message transport
 - Go language, ygot YANG tools

Architecture of goSDN

Architecture

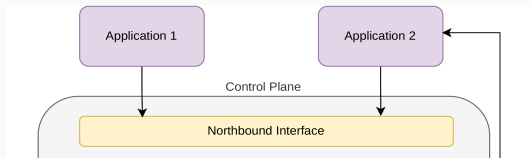


Key Facts

- Data model generated out of YANG data models with **ygot**
- Northbound protocol: **gRPC** and **HTTP**
- Southbound protocol: **gNMI**
- Persistence via **MongoDB** or **etcd**
- Events via **RabbitMQ**
- Currently the core and all apps are written in **Go**

Applications

- goSDN core is extremely lightweight
- All network/business logic should be provided as application
- Can subscribe on entity events
- Interact with device representation provided via **YANG**



Wrapping it up

Is goSDN used anyhow?

- All BSD-3 open-source – feel free to try it
 - see links to repos at the end
- Teaching (Master-level)
- Ongoing Bachelor & Master theses in da/net group
- SDN controller for Quantum Key Distribution Network (QKDN)
 - BMBF DemoQuanDT¹
 - Darmstadt Quantum LAN (DaQLAN)

¹www.forschung-it-sicherheit-kommunikationssysteme.de/projekte/demoquandt

Meta-Goals & Learnings

Do it yourself Enable students in network tech

- Teach well-understood pieces
- no \$vendor academy
- *digital sovereignty?* -> **digital independence**

Evolve (Student) Abilities Combine Science & Engineering

- it's not only networking (protocols)
- software engineering
- coding skills
- what is my hardware doing here anyhow?
- international team work
- (customer) requirements engineering

Work Force and Commitment

Work Force Public Money – Public Code

- University's resources: limited man power & infrastructure
- student's contributions
- public research funding
- sometimes industry funding, too

Commitment use the code for teaching and keep improving

It's hard work time consuming, needs resources, getting funding isn't always easy, but it pays off

A Final Question...

Can something (a)like this help us in Europe to take-off and develop our own technological skills and products?

- it isn't as shiny as the **Euro Stack**² initiative
- but it has running and deployed code...
- though it is just one piece of a bigger tech picture.

²<https://www.euro-stack.info/>

Further Information



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