

Frontiers of LEO Space Networks

Understanding the Intricacies of Starlink's Internet Access

Dr. Nitinder Mohan

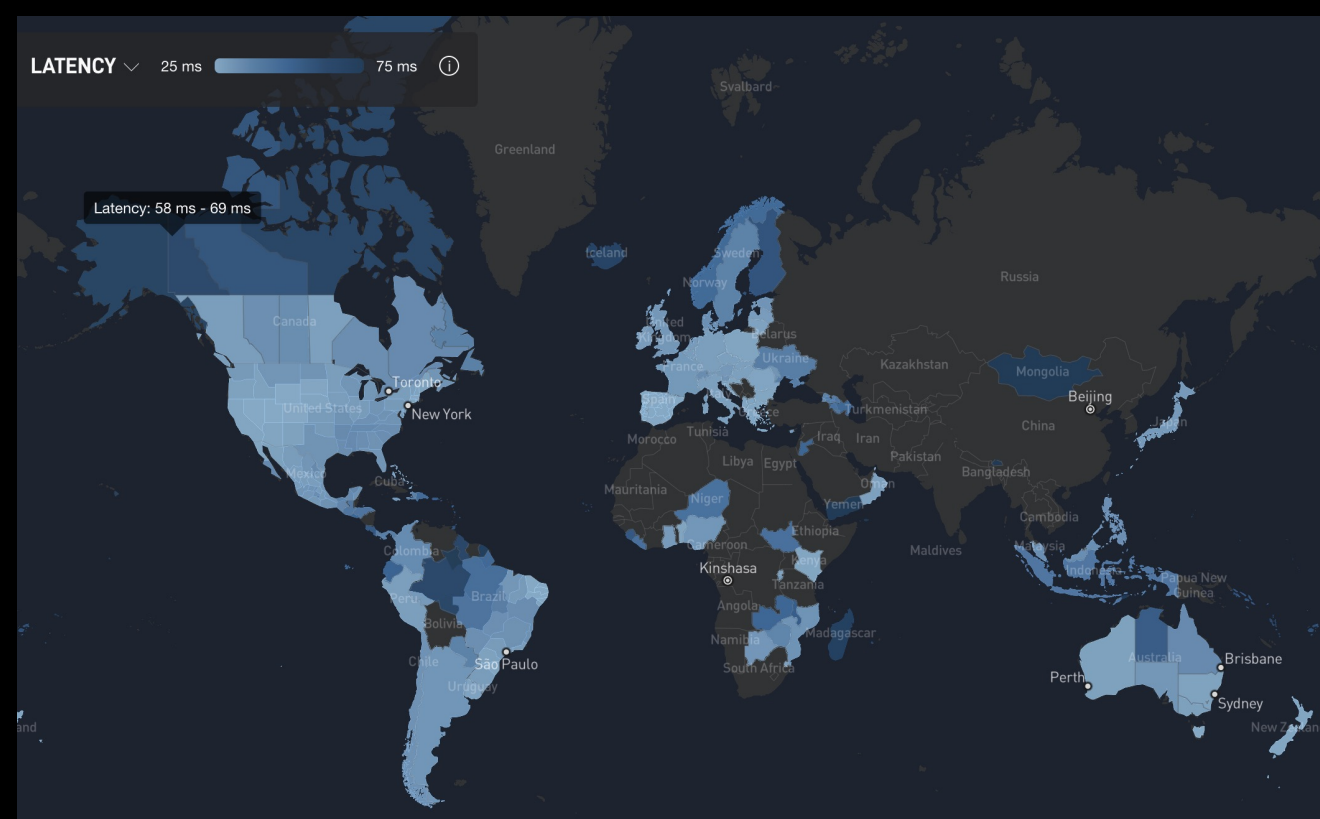
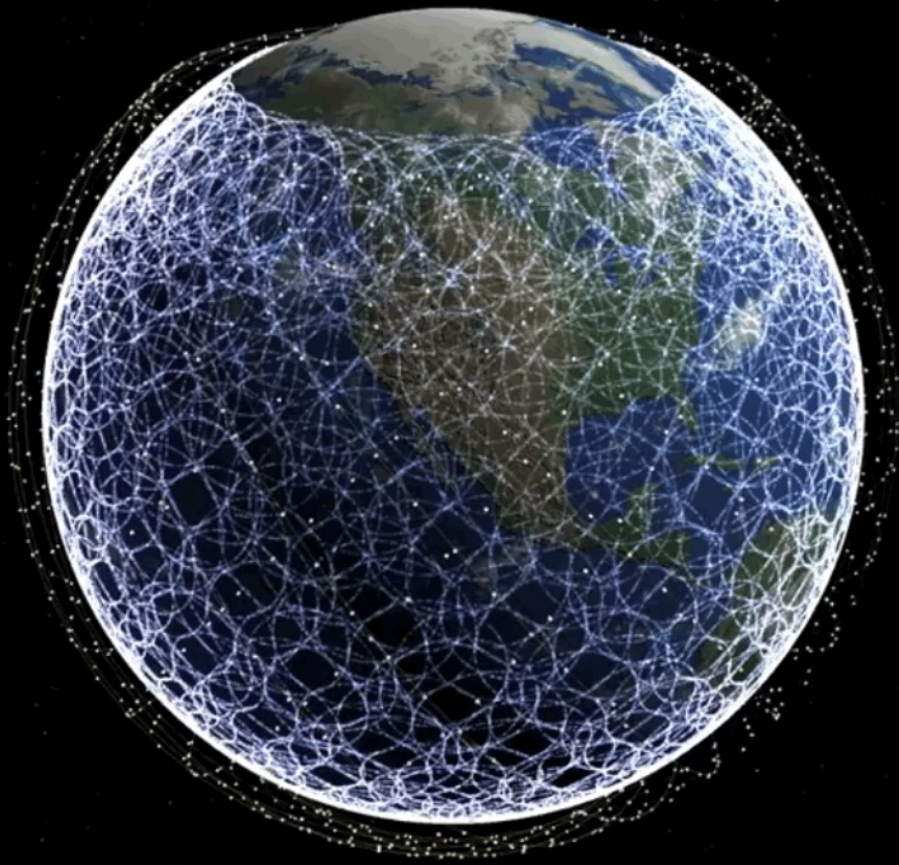
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<https://www.starlink.com/map?view=latency>

Starlink is emerging as a “global” ISP

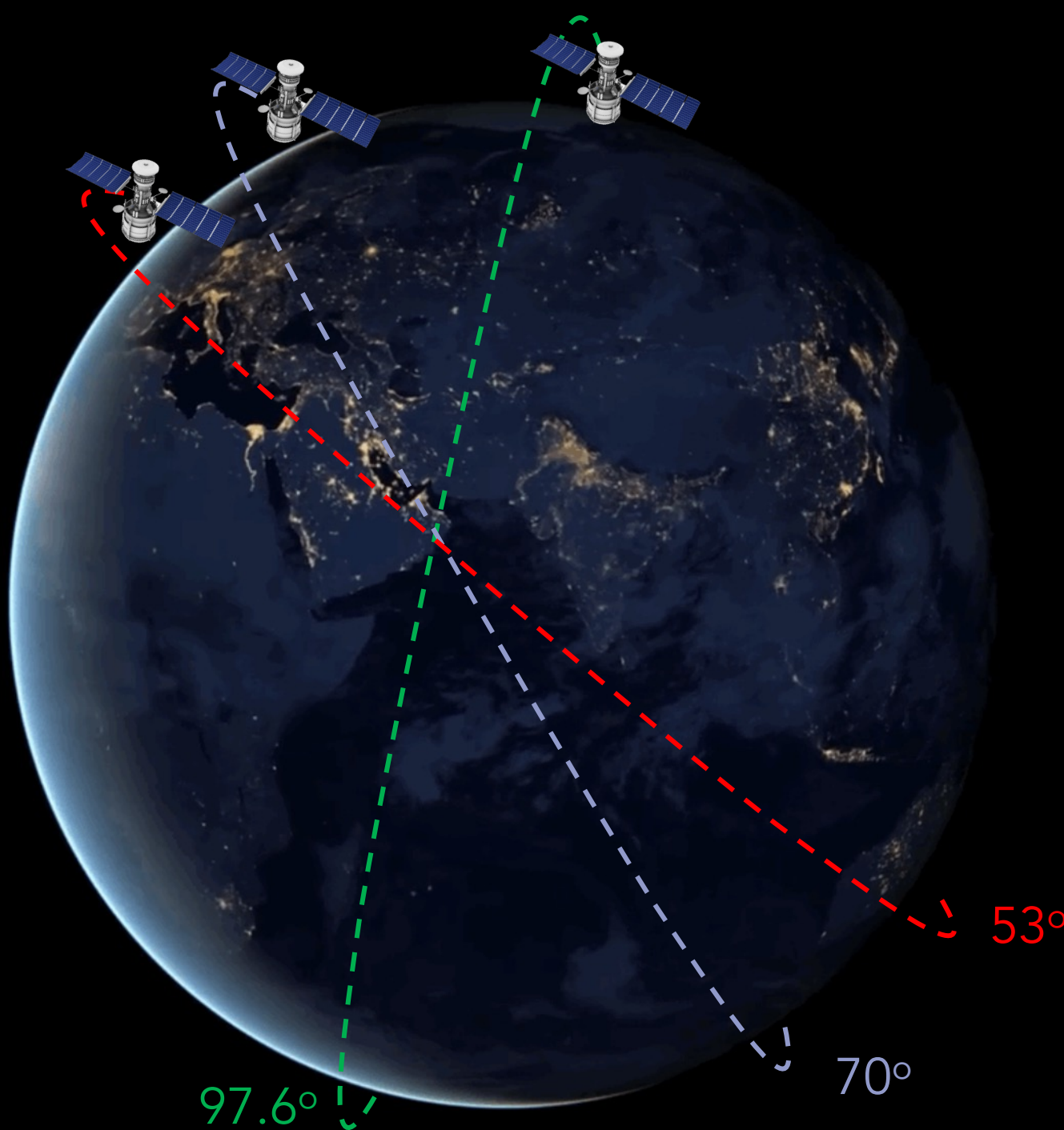
- > 6000 operational LEO satellites
- Plans to deploy 40,000+ satellites
- Satellites orbiting at 300-700 km altitude
- Aims to provide low-latency high-bandwidth connectivity globally
- Competitive performance to many terrestrial providers

Starlink network performance is globally inconsistent due to network design and operation

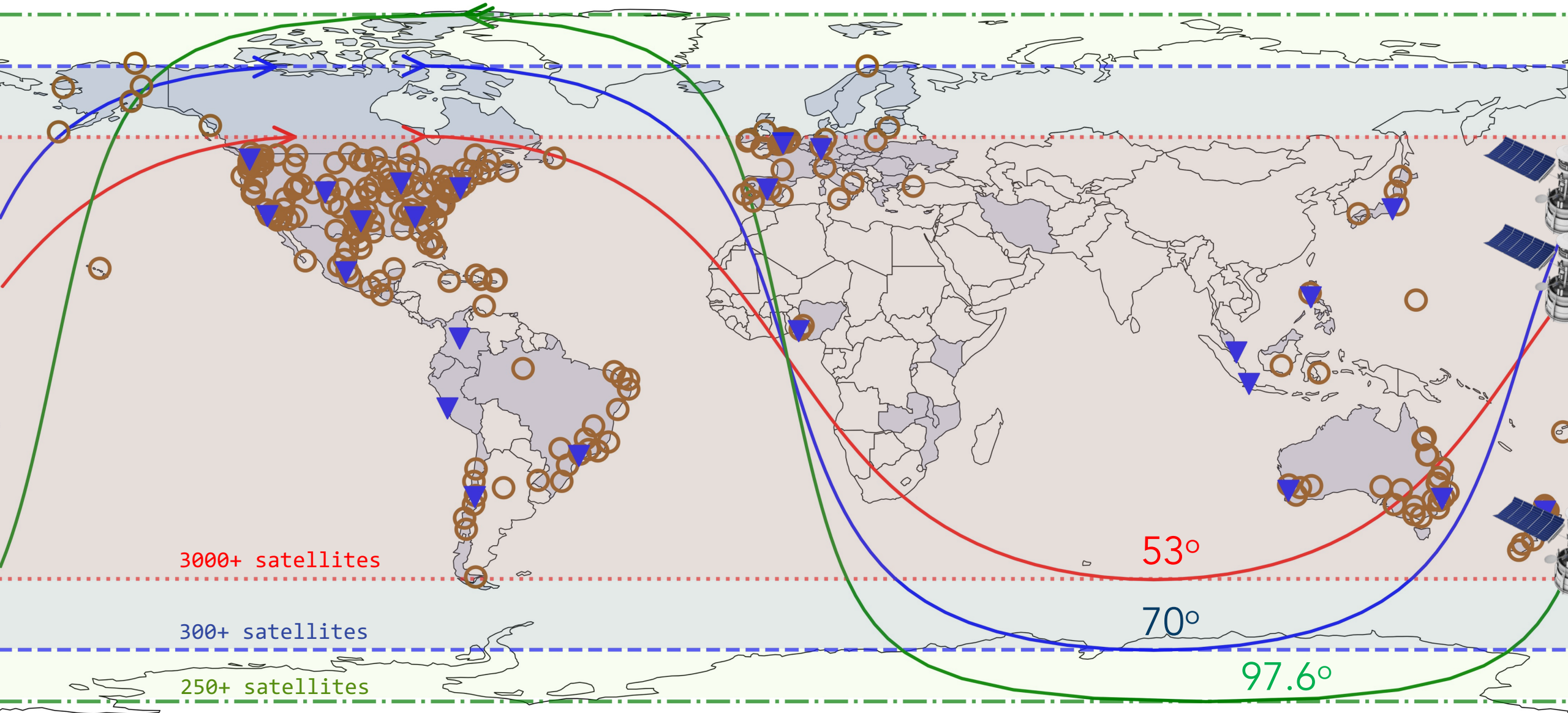
(1)

Starlink satellite fleet is deployed in multiple orbits

Majority of deployed satellites (90%) are in 53° orbital shell



○ Ground Station ▼ Point of Presence



Different regions globally will observe different satellite coverage and frequency



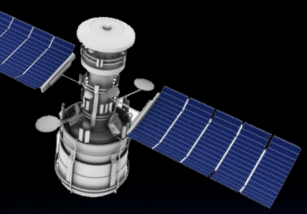
Starlink network
performance is
globally inconsistent
due to network design
and operation

(2)

Starlink follows a “bent-pipe”
connectivity

Satellites connect Starlink user
terminals to Ground Stations

Changes in bent-pipe and ground infrastructure density can impact end-to-end performance



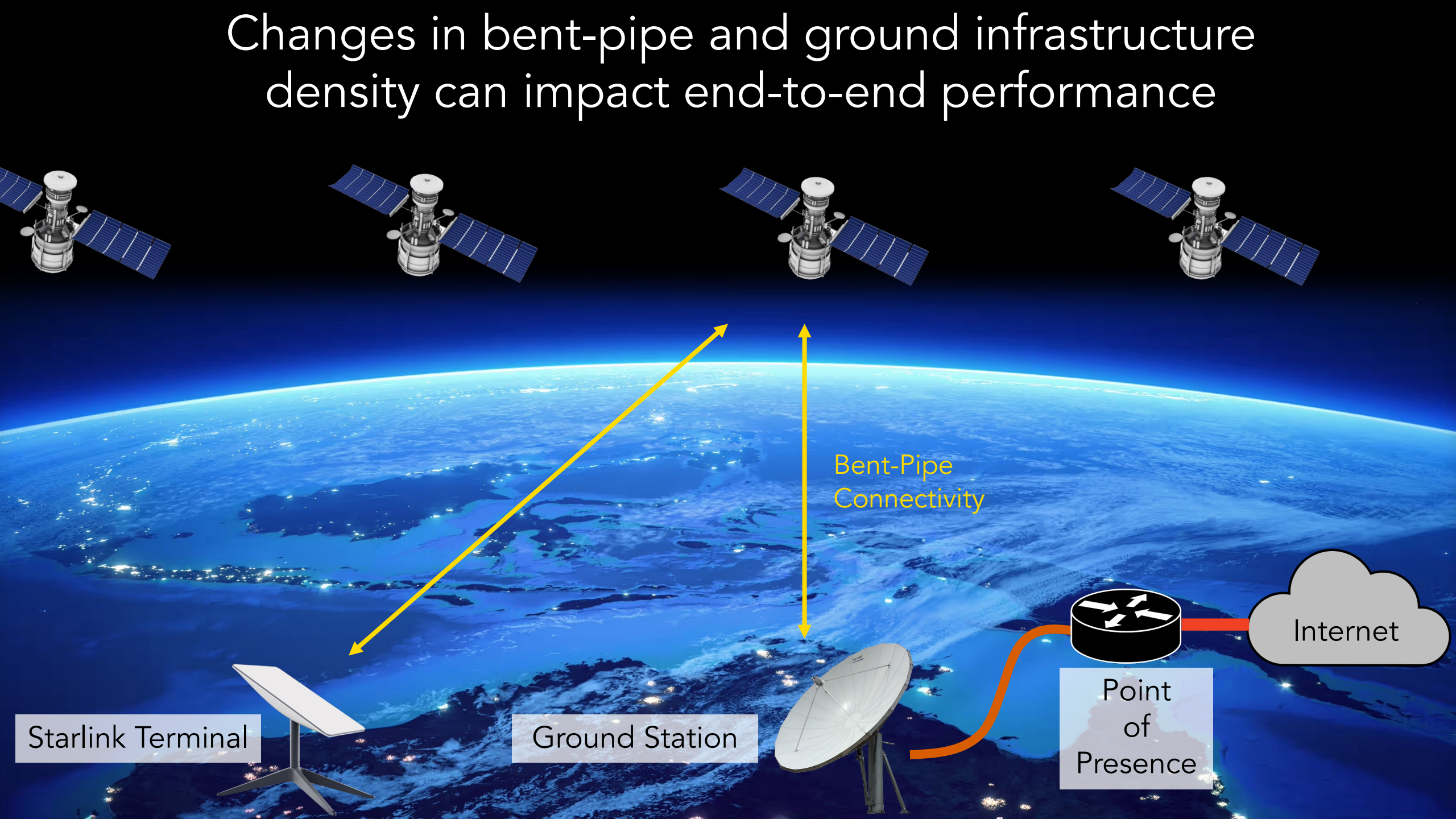
Bent-Pipe
Connectivity

Starlink Terminal

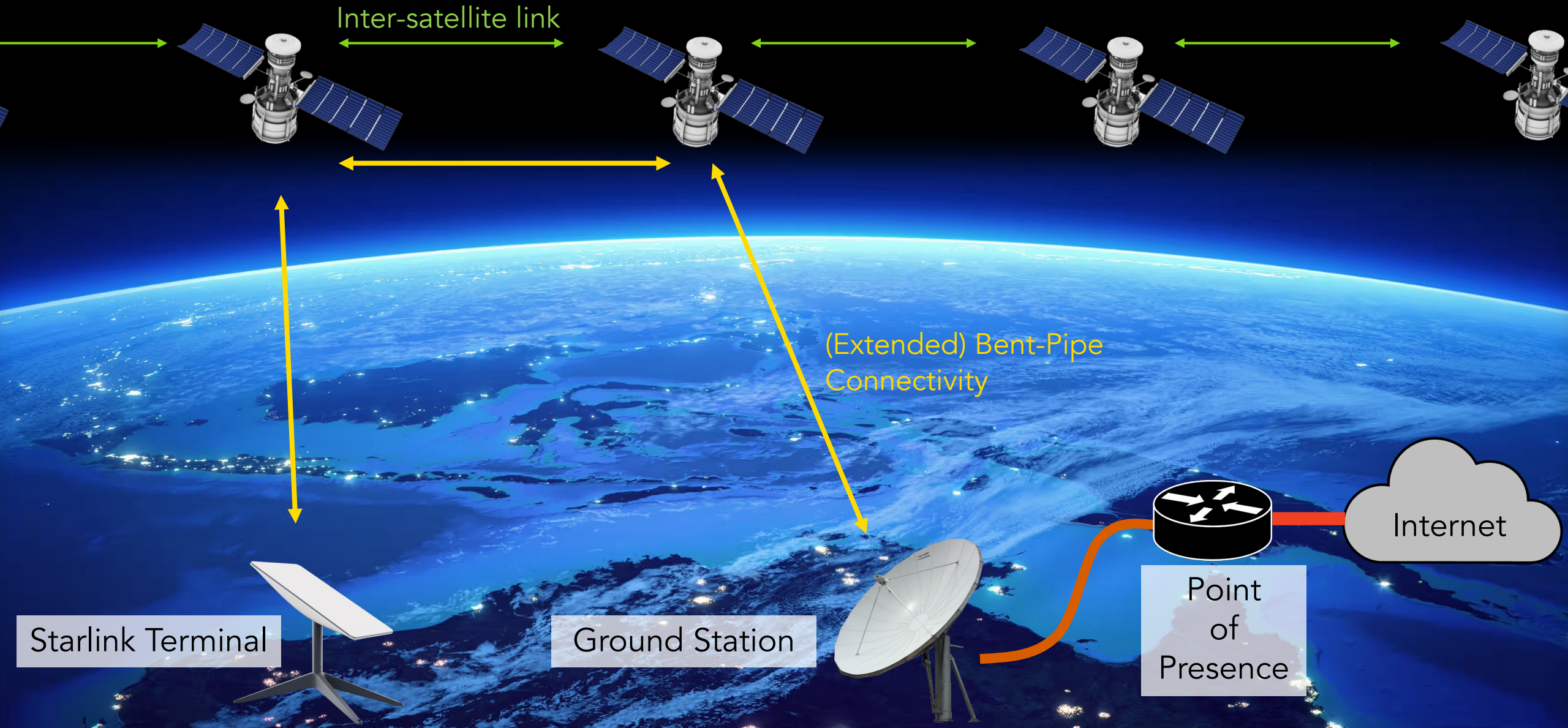
Ground Station

Point
of
Presence

Internet



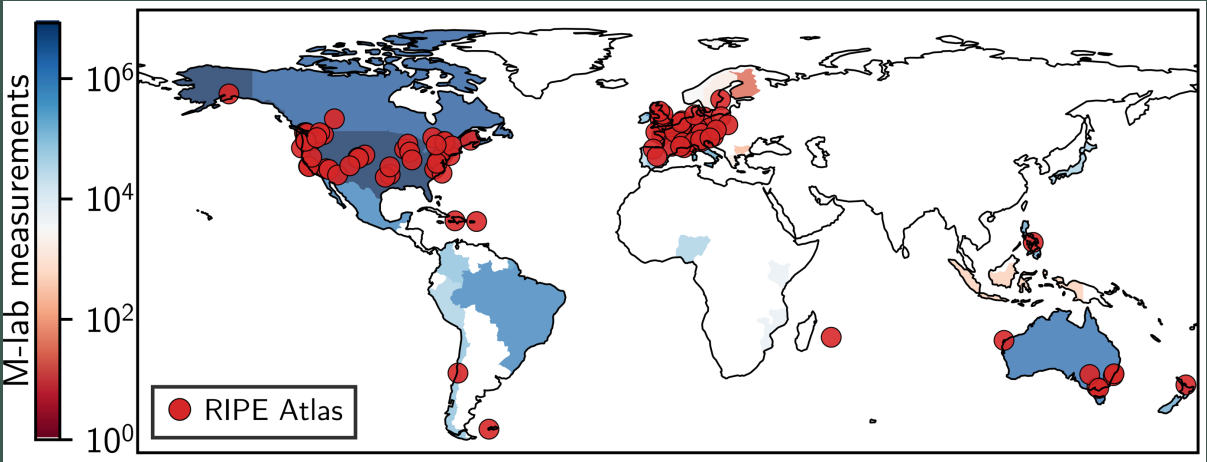
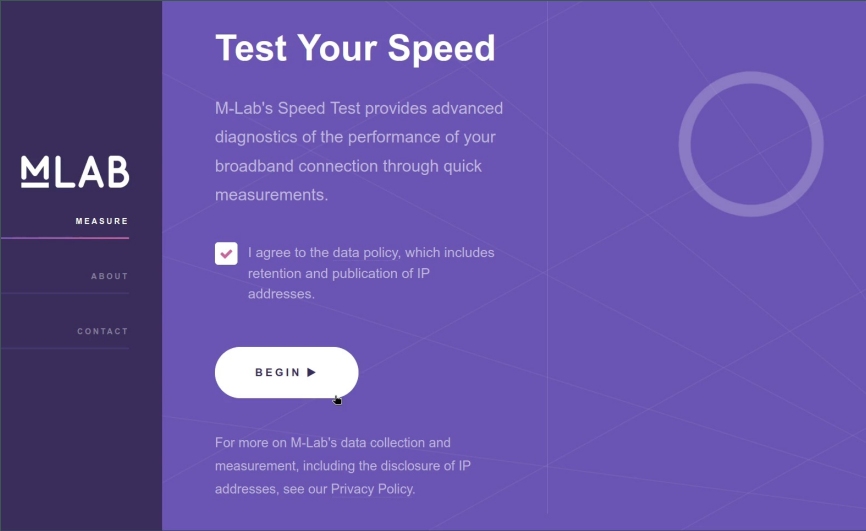
Changes in bent-pipe and ground infrastructure density can impact end-to-end performance



We conducted multifaceted comprehensive analysis of Starlink operations and performance

A Multifaceted Look at Starlink Performance
The Web Conference (WWW)
2024

🏆 IETF ANRP Award 2025



1. Crowdsourced M-Lab TCP "speed tests" from Starlink users to the nearest cloud server
 - 19.2 million data points from 34 countries
2. Targeted pings and traceroute measurements from Starlink RIPE Atlas probes
 - 98 probes from 21 countries
 - Endpoints in 145 datacenters from seven cloud operators

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A Multifaceted Look at Starlink Performance The Web Conference (WWW) 2024

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1. Zoom conferencing
 - Comparison between Starlink and ethernet for supporting low latency videoconferencing
 - RTTs, jitters, bitrate, resolution, ...



2. Amazon Luna cloud gaming
 - Comparison between Starlink, ethernet, and 5G
 - Delays, FPS, frame freezes, jitters, throughput, ...

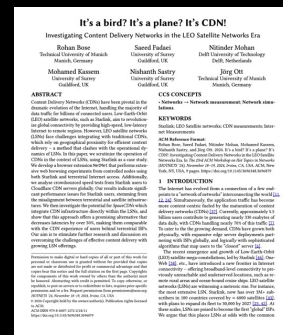
Global Performance

Real-Time Web Apps

CDN Performance

We conducted multifaceted comprehensive analysis of Starlink operations and performance

It's a bird? It's a plane?
It's a CDN!
ACM HotNets 2024



I. Cloudflare Aggregated Internet Measurements (AIM)

- Speedtest to Cloudflare CDNs
- 22K+ Starlink measurements from 55 Countries and 800K terrestrial ISPs measurements from 196 countries



II. NetMet Browser Plugin

- Fetch Tranco top-20 popular websites hosted by Cloudflare and Cloudfront CDNs
- 5K+ measurements from Starlink (8 countries) and terrestrial (15 countries)

III. LEOScope Testbed

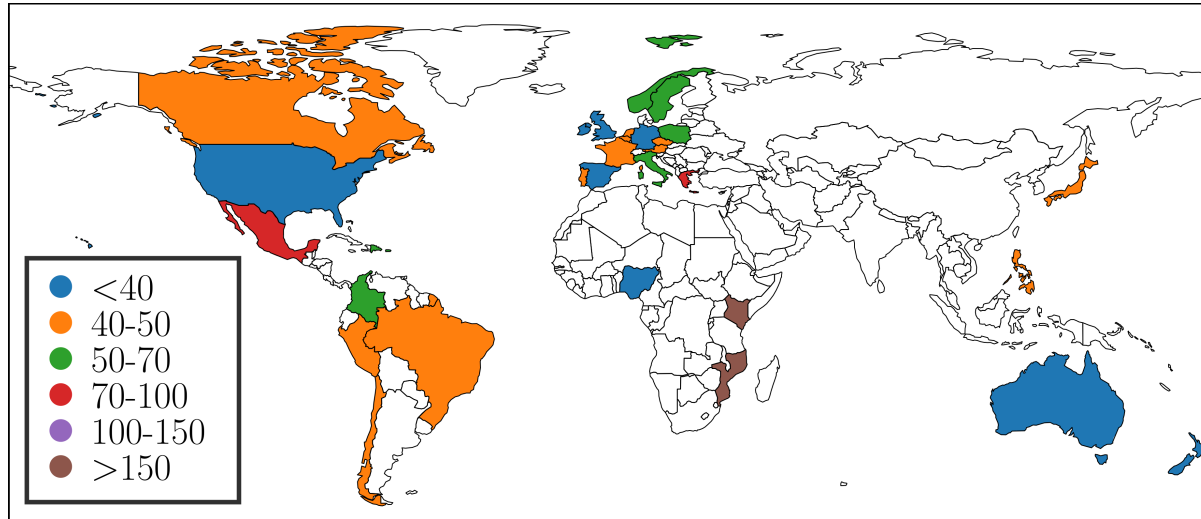
- Controlled measurements from 12 countries
- NetMet Docker measurements



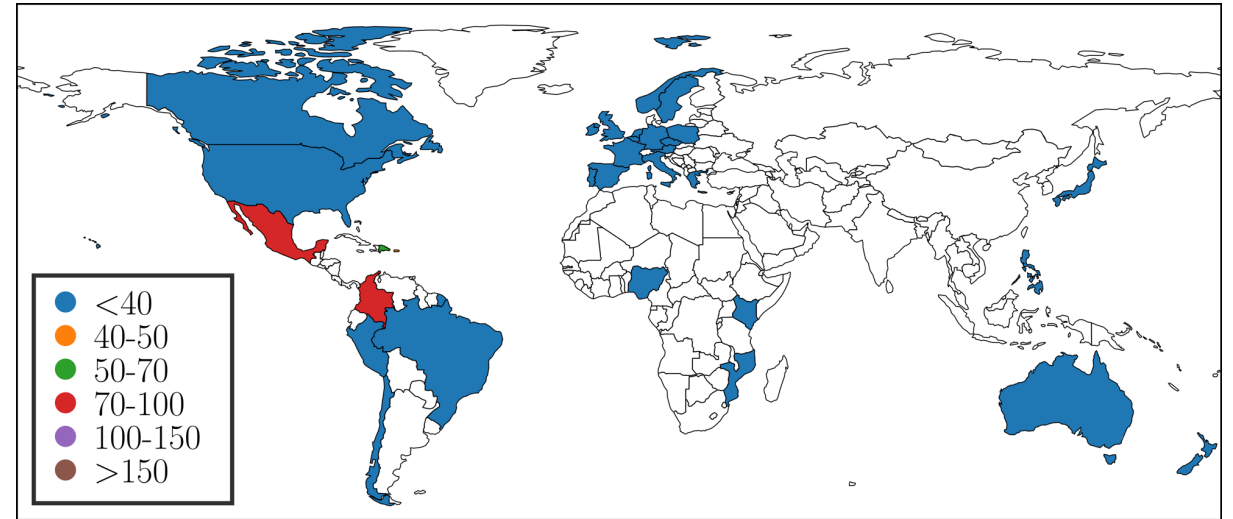
NetMet

Global Performance

World View of Latencies



Starlink

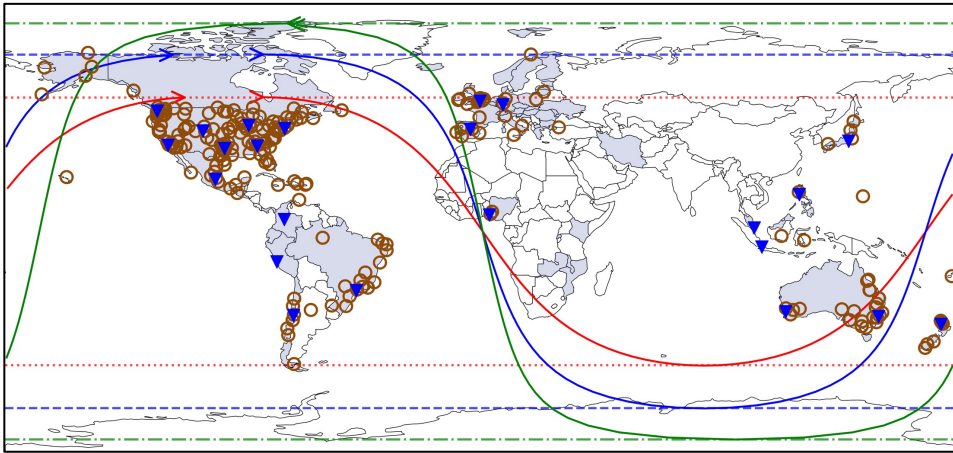


Top-3 mobile network operators

- Median latencies for Starlink is ~40-50 ms while mobile network latencies are ~30 ms
- Well-provisioned regions (such as NA and EU) enjoy the best Starlink latencies
- Starlink performs poorly in several regions with long tail latencies, e.g. Africa
- Not many regions where Starlink currently outperforms cellular

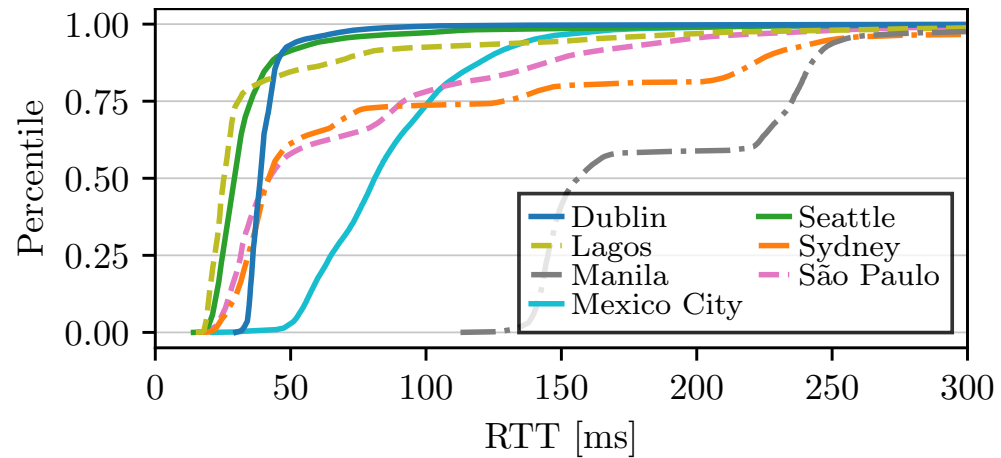
Global Performance

A Digital Divide?



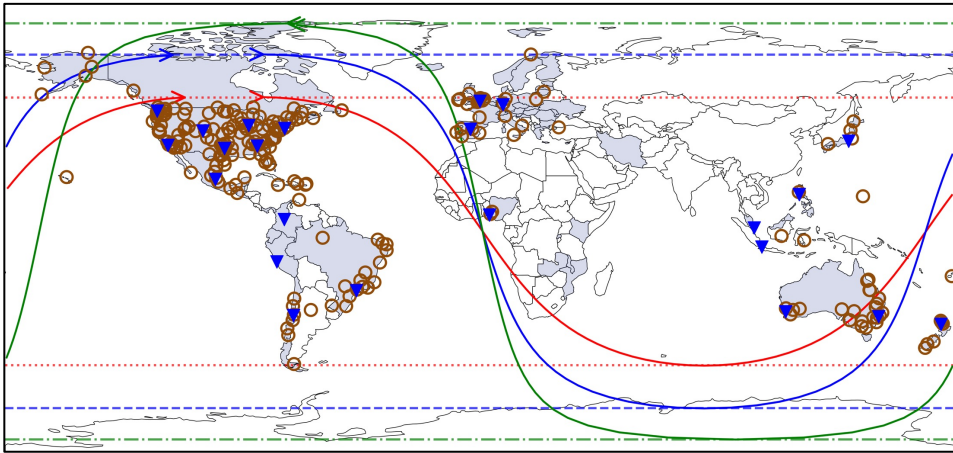
Clear impact of ground station infrastructure

- Regions with high ground station and PoP availability get better latencies.



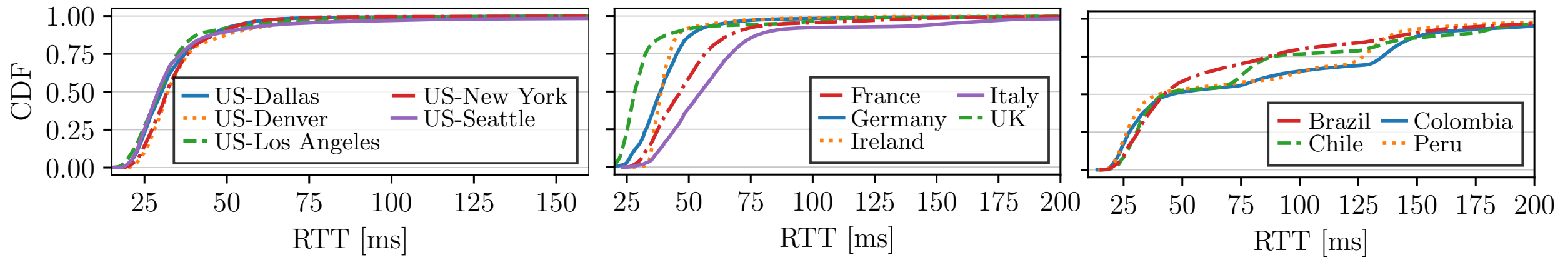
Global Performance

A Digital Divide?



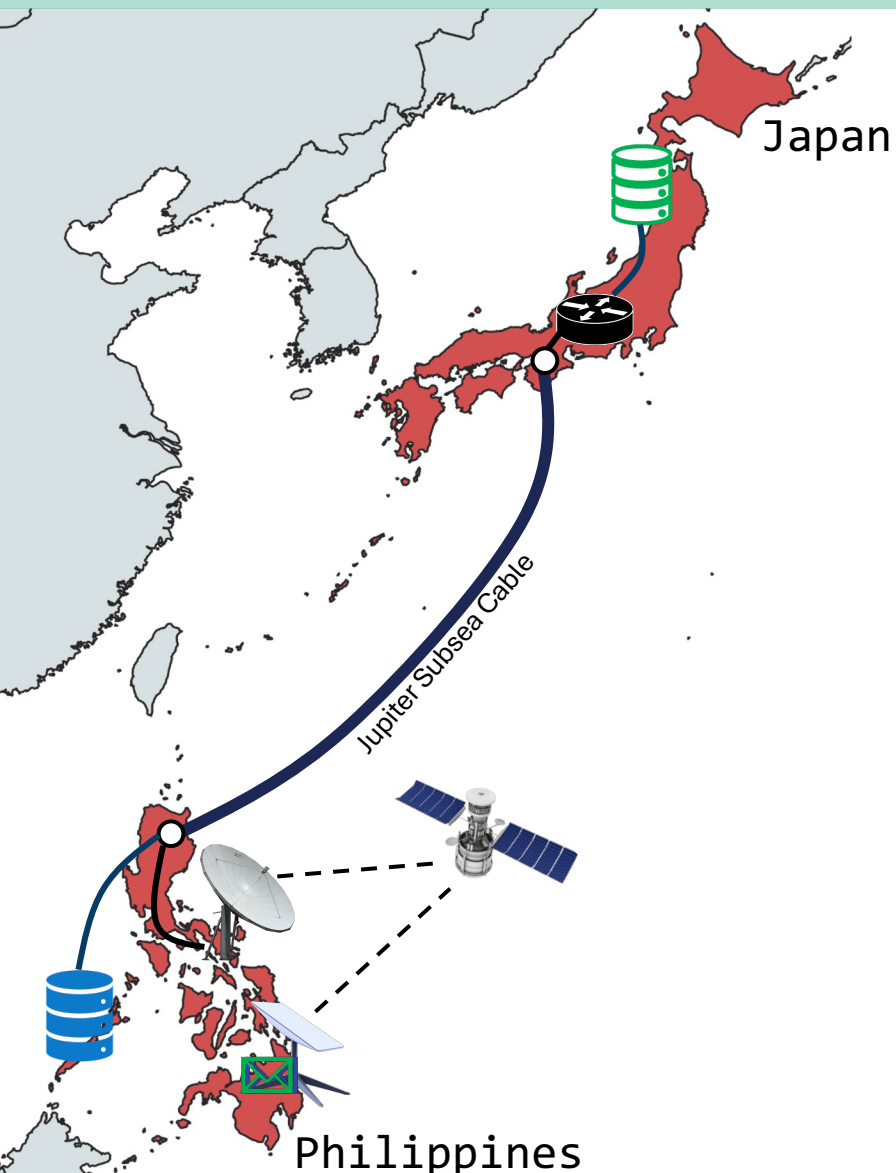
Clear impact of ground station infrastructure

- Regions with high ground station and PoP availability get better latencies.
- Consistent performance across USA due to dense ground infrastructure
- In EU, closeness to PoP means shorter latencies (e.g. Italy connects to PoP in Spain)
- Significantly higher latencies in SA, long distances between GSs and limited PoPs in the region



Global Performance

Impact of ground infrastructure - Philippines

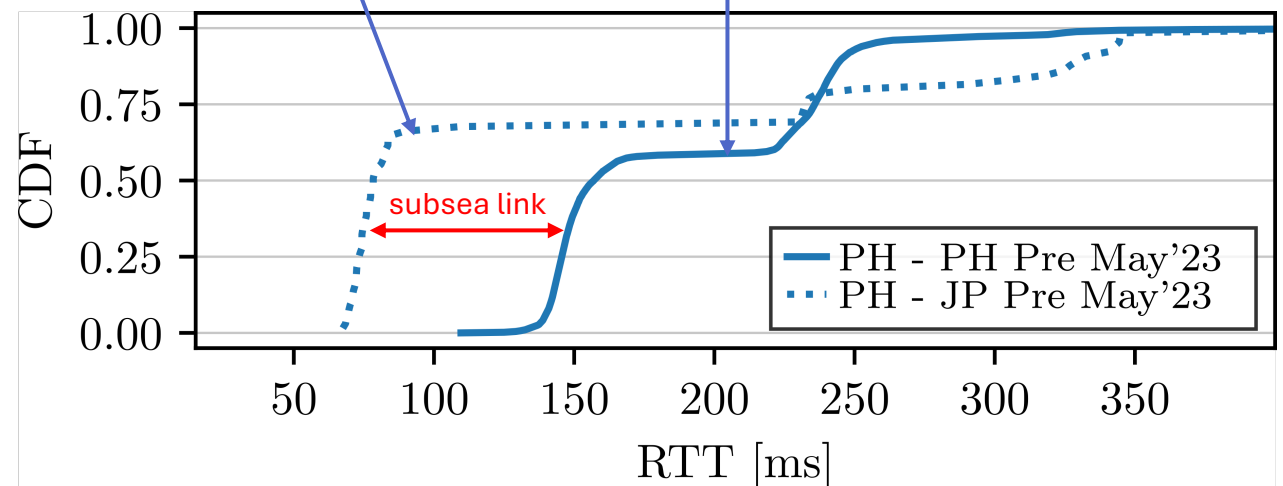


Before May 2023

Starlink only has ground station in Philippines but used nearest PoP in Japan

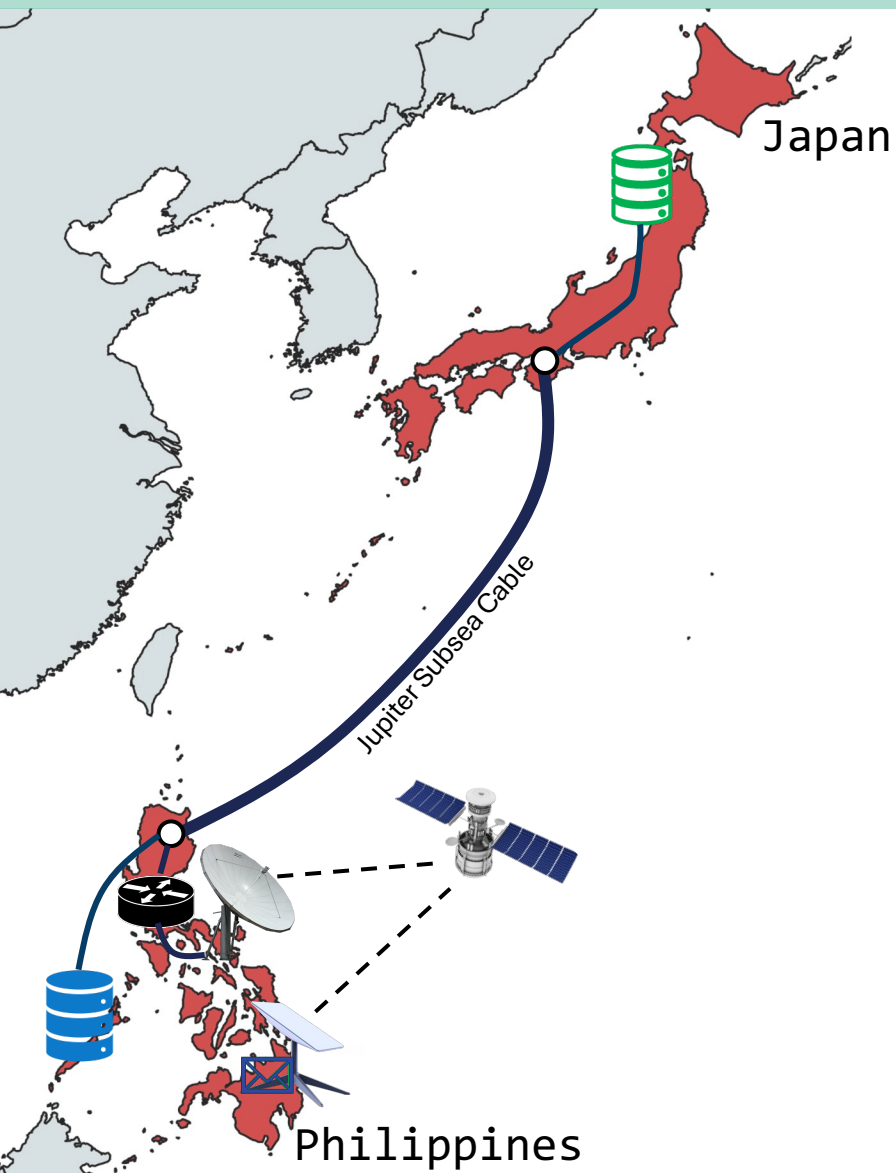
Client in PH connecting to server in Japan

Client in PH connecting to server in PH



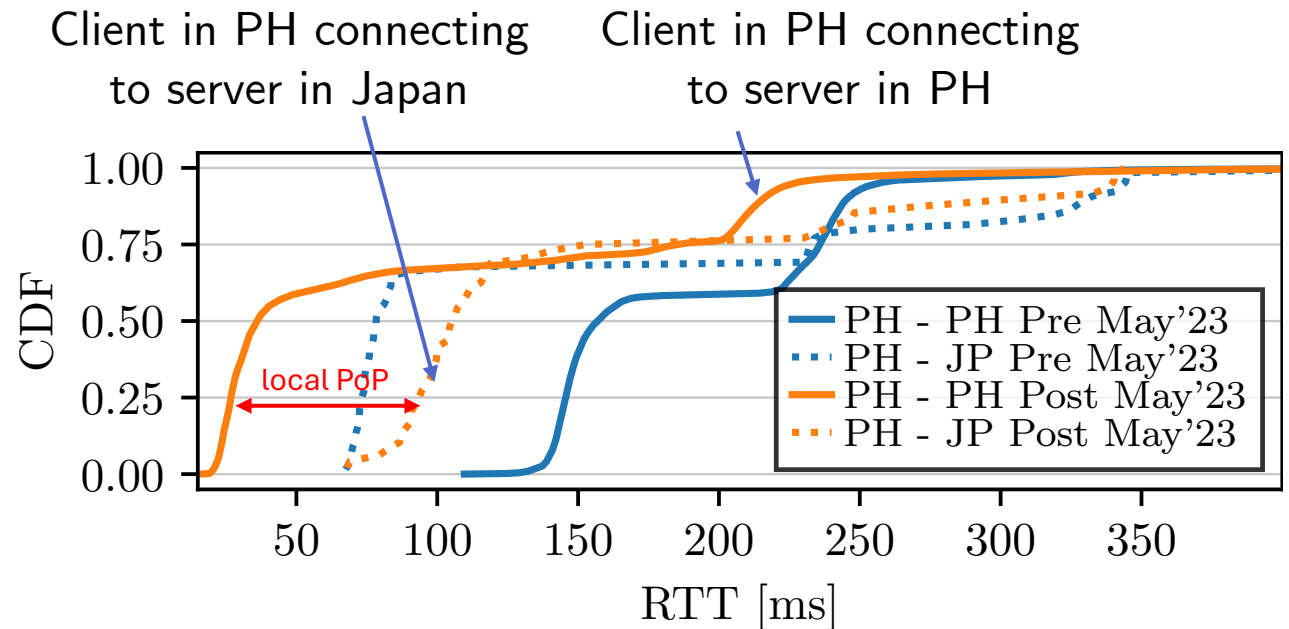
Global Performance

Impact of ground infrastructure - Philippines



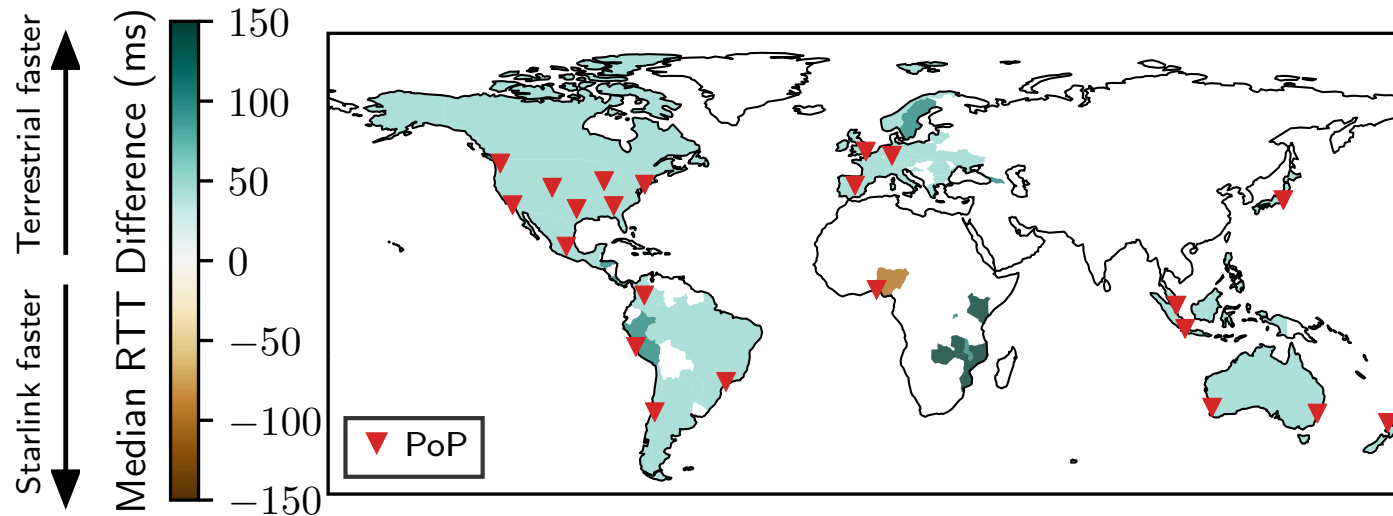
After May 2023

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Starlink CDN Operations

Global Performance



Country	Terrestrial ISP		Starlink	
	Distance (km)	minRTT (ms)	Distance (km)	minRTT (ms)
Swaziland	301	12.8	4731.6	122.7
Kenya	197	16	6310.8	110.9
Zambia	1202	44	7545.9	143.5
Lithuania	168	12.5	1243	40
Spain	375.3	14.3	13.4	33
Japan	253	9	57.0	34

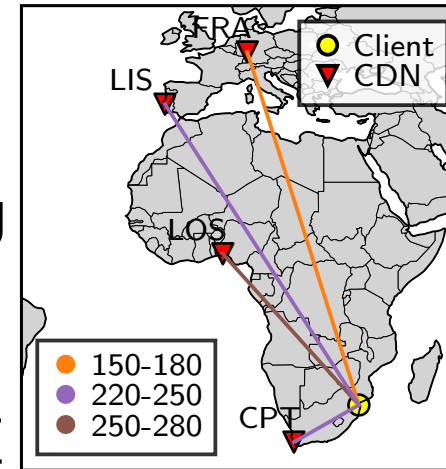
- Terrestrial connections almost always achieve lower latencies to CDNs
- Disparity is more pronounced for Starlink users in many African countries (e.g., Kenya, Mozambique, and Zambia), where latencies are around 120-150 ms higher.
- Even if the distance to CDN server is shorter in Starlink, the latency is still higher due to LEO satellite propagation speed + terrestrial route from PoP to CDN server

Starlink CDN Operations

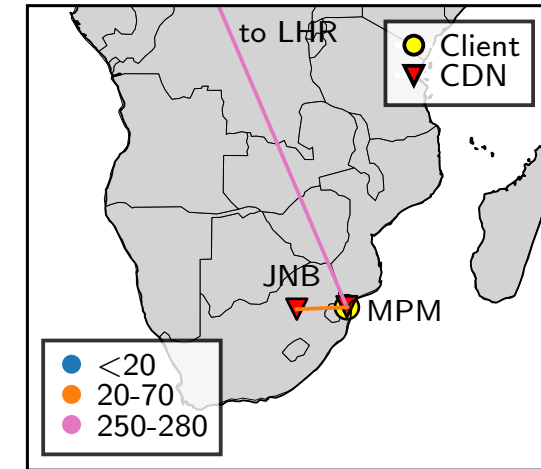
Starlink vs Terrestrial

What's going on?

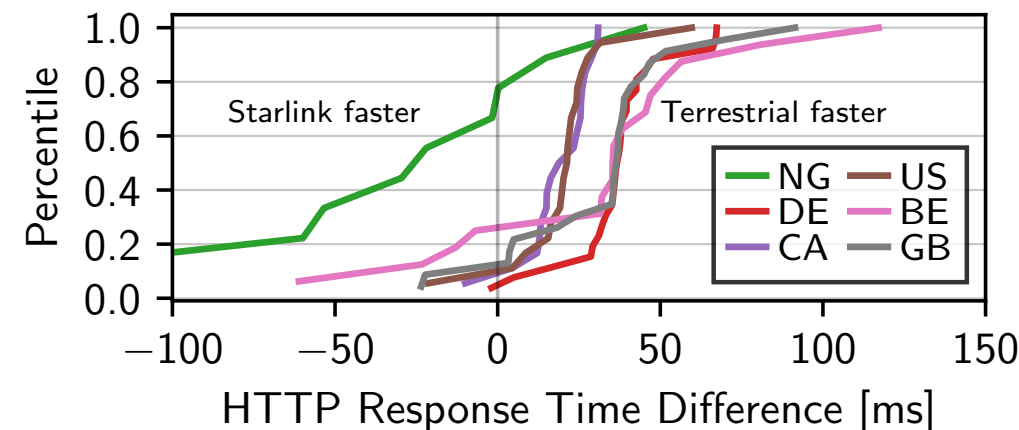
- From Mozambique, (majority) Starlink users are mapped to CDN in Germany (≈ 6000 km) hosting the PoP
- If mapped to CDN in Africa, the latencies are higher due to additional terrestrial route from DE
- Problem does not exist in terrestrial ISPs
- Significant degradation in user experience with long tails in performance
- Only exception is Nigeria as it has local PoP and local terrestrial infrastructure deployment is not great



Starlink



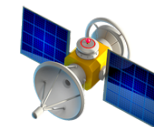
Terrestrial



Think about inconsistencies when retrieving locally popular content over Starlink!



Towards Space-Friendly Internet Future

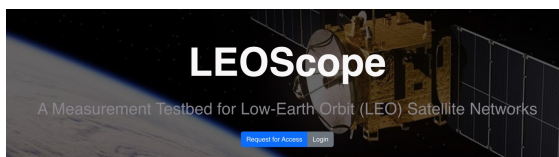


The journey to a space-friendly Internet is not just about technology; it's about inclusion, resilience, and sustainability.

- There exists a dichotomy between satellite and terrestrial network operations which limits geographical extent
- We need to rethink how Internet content provisioning, cloud services and terrestrially-dependent operations should inter-mingle
- ***Satellites as base stations vs. Satellites as Internet backbone?***

Interested?

Contribute a
Starlink probe!



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Backup